

Basalt Public Arts Commission (BPAC)
June 2, 2022
99 Midland Avenue (Planning Office)
5:00 pm – 6:30 pm

Members: Brit White, Liz Bell, Karyn Andrade
Staff: Sara Nadolny
Guest: Josh Mueller

Agenda

- Approval of Meeting Minutes from March 3, April 7, and May 11, 2022
- Review of BPAC Grant Application Submissions
- Call to Artists for Sculptures
- Outreach to Artists & Membership Updates
- Member and Guest Comments/Other

The meeting began at 6:03

Role was taken, and Josh Mueller introduced himself. Josh is a lighting designer with a firm in Basalt. He lives in Glenwood Springs.

Liz brought some documents – Arts Market Study and another report that was created for the Town of Carbondale. These were created when an idea was being discussed regarding constructing an artist residential development in Carbondale. This would be a live/work housing community for those in the creative industries and subsidized as a way to keep artists in the Carbondale community.

1. Approval of Meeting Minutes.

M/S Karyn and Brit to approve the meeting minutes from April 7 and May 11, 2022. Motion passed 3 to 0.

The March meeting did not have a quorum. Staff will post the meeting minutes online with a note that there was not a quorum.

2. Review of BPAC Grant Application Submissions

BPAC discussed the grant application submissions from Art Base, TACAW, and Aspen Strong. There was a conversation regarding allowing operational funds versus funding for a specific project, and whether there is a need for the operational funds to be better identified. Sara will look to see what was provided to the Art Base last year and how the funds were defined.

Brit would like Skye (Art Base Director) to speak to the Art Base's request but understands that Operational costs are a need currently to support the organization. TACAW's request is project based (Pumpkin Jazz). It's unclear what Aspen Strong's request is. Sara will reach out for some additional details and to see about scheduling the applicants at the next meeting.

Sara will follow up with Hudson Reed Ensemble to see if they are interested in pursuing a grant at this time.

3. Call to Artists for Sculptures.

BPAC discussed the items that should be included within the Call to Artists, including:

- Requiring a detailed representation of the art piece in rendering form. The end product must have minimal variations. Any variation from the accepted sculpture will require approval of BPAC, Town Staff, potentially Council depending on the level of change from the approved design.
- Sara noted that some examples of Calls to Artists have included a statement regarding the age of the artist for eligibility. Sara will check in with the Town Attorney on whether there should be a requirement related to age in the Town's Call to Artists.
- Do not advertise the fee.
- The artist's proposal will require a full outline of the budget, including installation.
- Lighting should be included if it is proposed for the art piece.
- The materials must be appropriate to withstand the area's climate. Materials must be touchable and not highly reflective.
- The scale of the art piece must be appropriate in relation to site. Ideally the artist would be able to create a rendering or visualization of how their piece fits into the space.

BPAC would like to start the Call to Artists locally and regionally, then move on to the wider state, then broader (maybe start with a four-state area).

Brit noted that having an open budget can be difficult. BPAC should look at some examples of how this was treated; maybe provide a range.

4. Outreach to Artists & Membership Updates.

Sara reported that Michelle, Planning Director, had asked her to touch base with local Carbondale artist Vanessa Porras. She is a printmaking artist and educator and might be a candidate for bringing bilingual representation to BPAC. Sara said she has just reached out and will follow up at a future meeting.

5. Other.

BPAC thanked Josh for joining the meeting. He expressed interest in joining for future meetings.

M/S Liz and Brit to adjourn at 6:27 pm